

# **Data Storage**

Paul Millar dCache

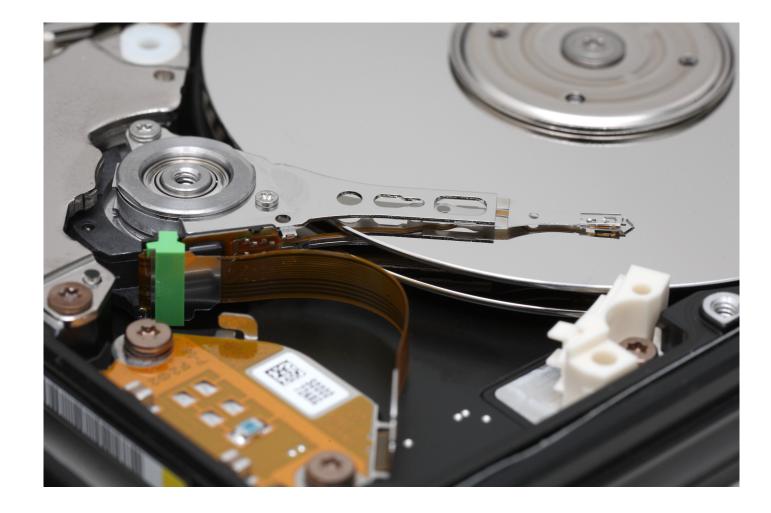


#### **Overview**

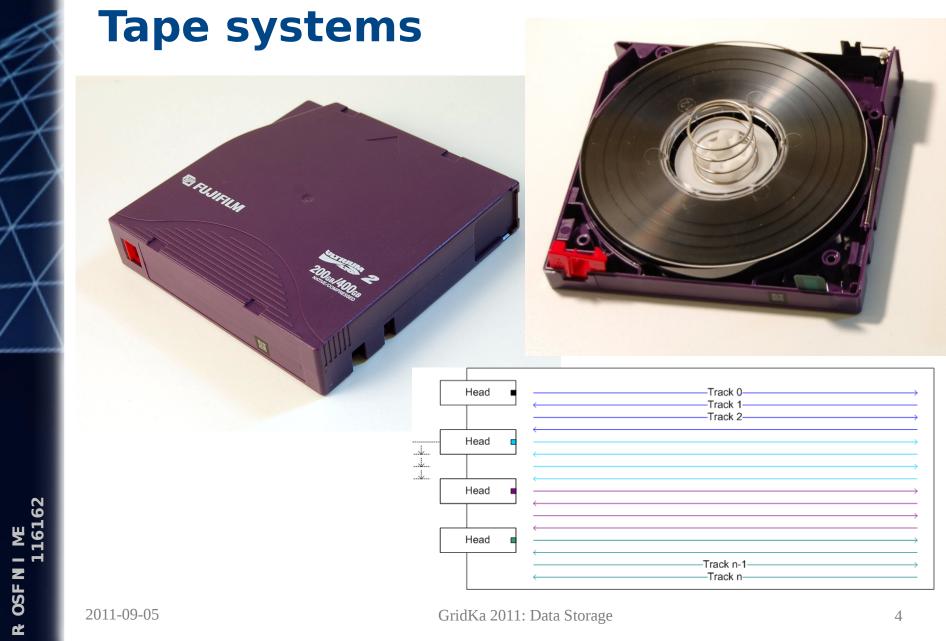
- Introducing storage
- How storage is used
- Challenges and future directions



### (Magnetic) Hard Disks









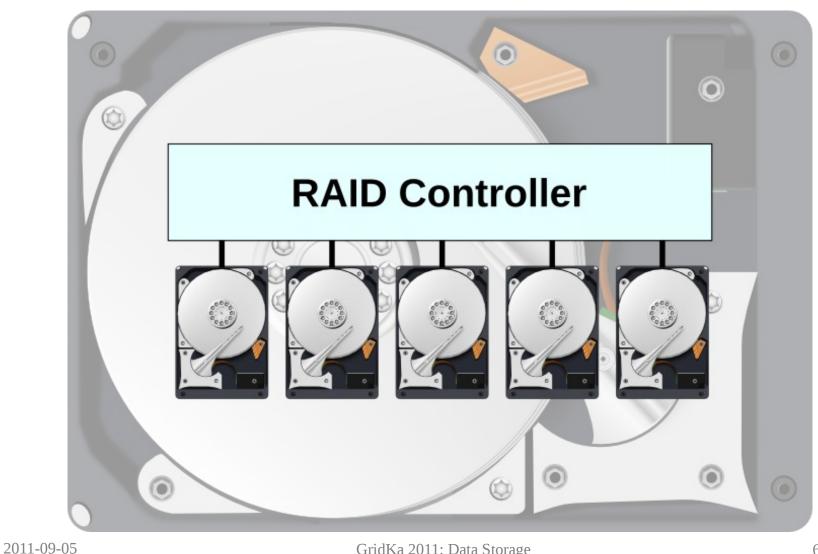
# **Disk enclosures**





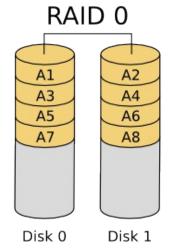


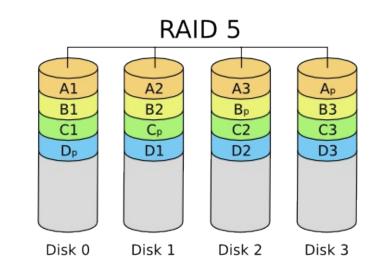
#### **RAID** systems



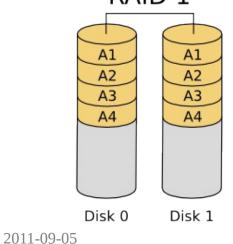


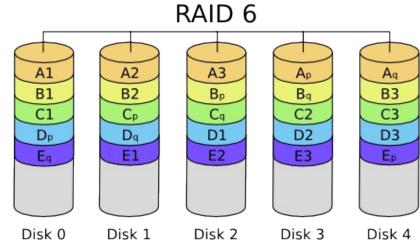
#### **Types of RAID**





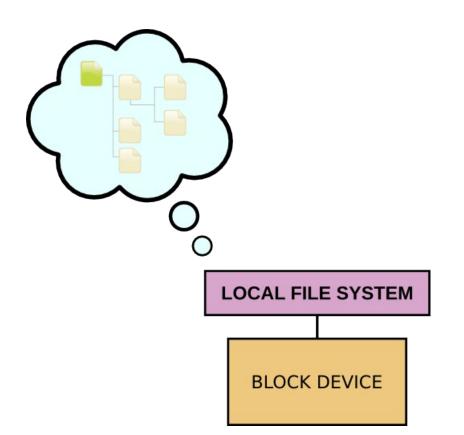
RAID 1







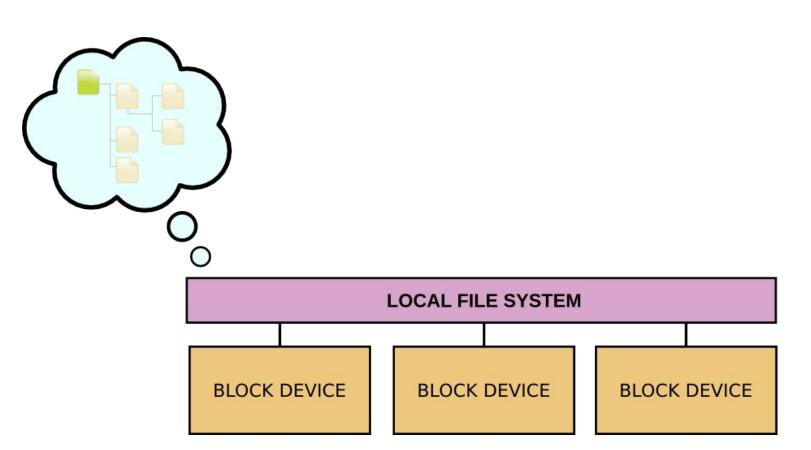
# (Local) File systems



Ext3, Ext4, XFS, ...



# (Local) File systems

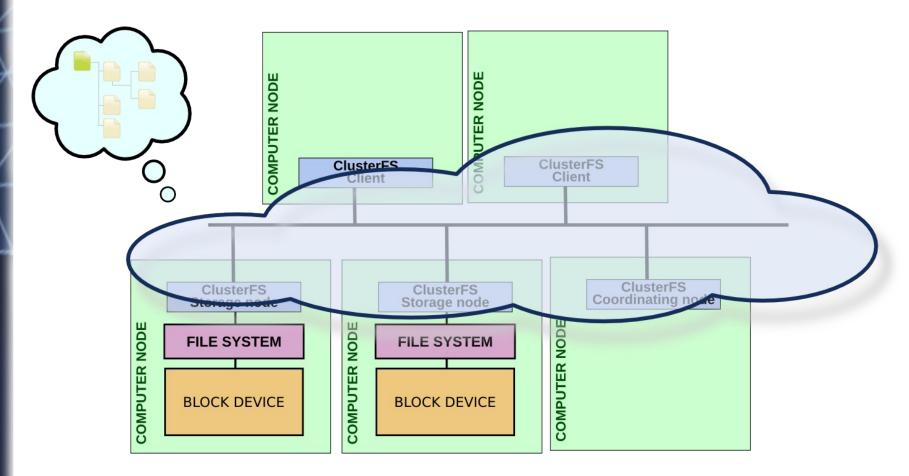


ZFS, BtrFS

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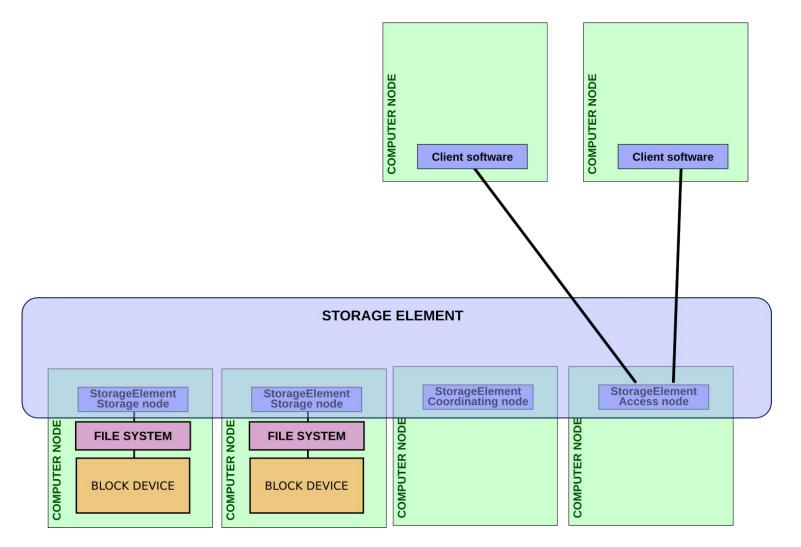


#### **Cluster filesystems**



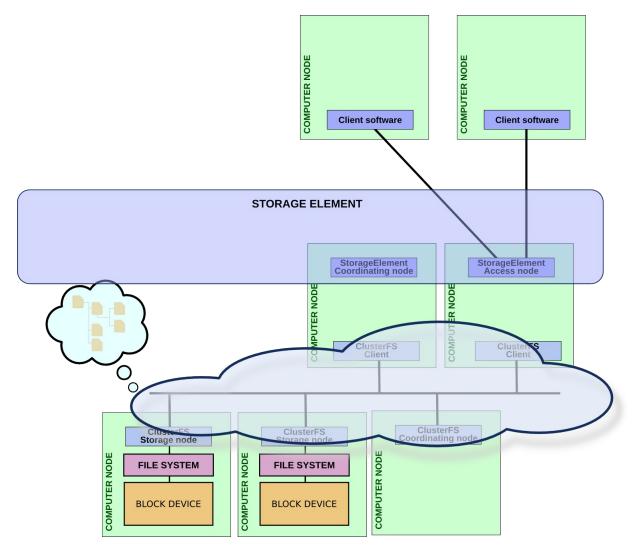


#### **Storage Element**





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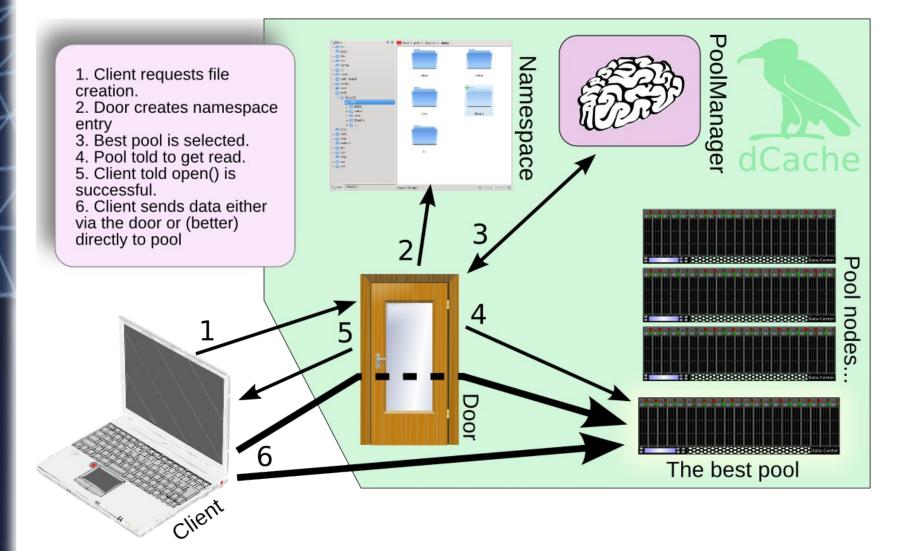


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### **Example of redirection**



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#### **Protocols**

- Transferring data
  - Redirecting the client is important!
  - LAN access (for worker nodes):
    - NFS v4.1, dcap, rfio, xrootd, (HTTP?)
  - WAN access (for transferring data)
    - GridFTP, HTTP, WebDAV, (xrootd?)
- Management
  - -SRM v2.2
- Standardisation:

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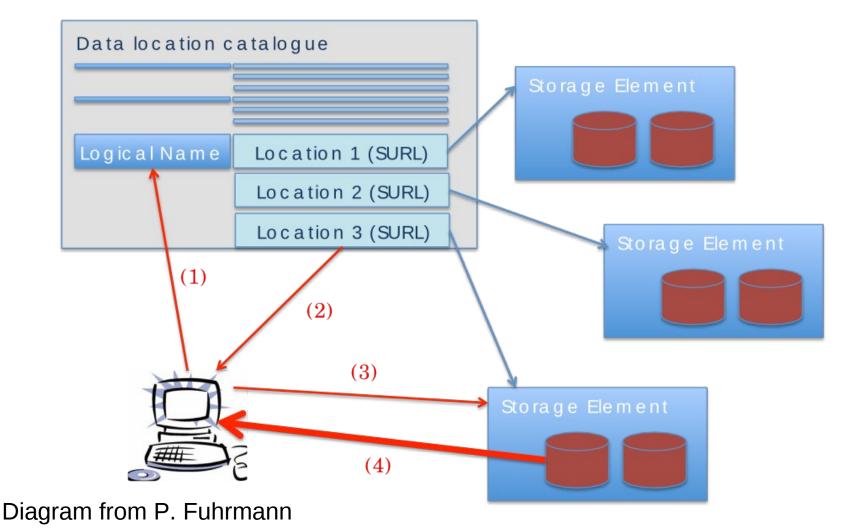
# **Grid storage**

- Lots of sites (so, lots of SEs)
- Data appears in multiple locations
- Current Grid-level services:
  - FTS: moving data
  - File Catalogues: finding the files
- Experiment provides:
  - File grouping (data sets)
  - Access framework (software)
    - Unfortunately it adds layer of indirection between end-users and sites(!!)

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# **Grid Storage: catalogues**



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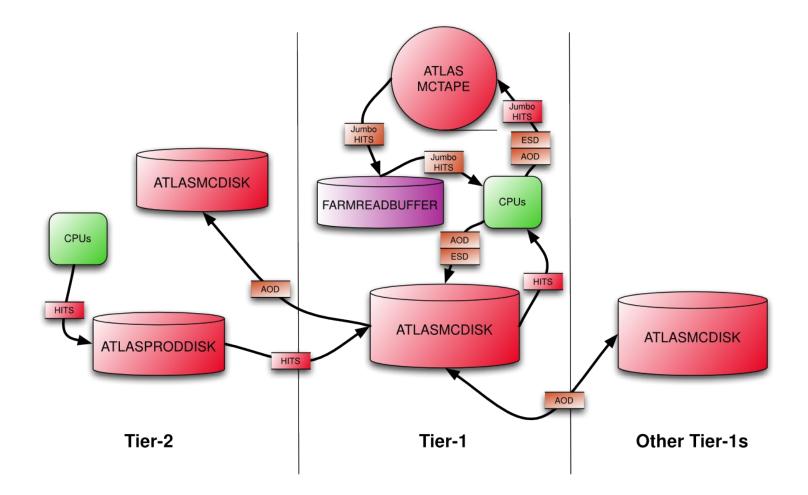
# **Grid problems**

- Communication:
  - VOs have many storage provides
  - Sites (typically) have many VOs
    - VOs have many users
- Diagnosing problems is hard
  - A networking problem could involve:
    - end-user and VO,
    - src and dest storage elements (the sites),
    - FTS, catalogue(s), network providers, ..
- Use of non-standards doesn't help!

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#### **Monte Carlo**

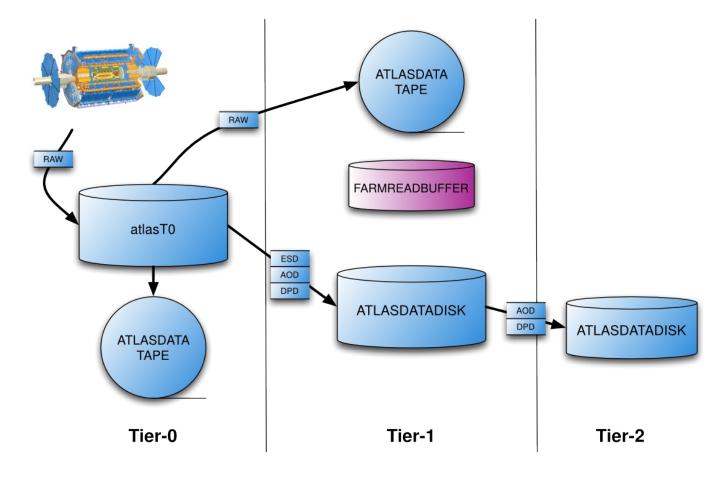


#### Diagram from Dr. G. Stewart

2011-09-05



#### **Data taking**



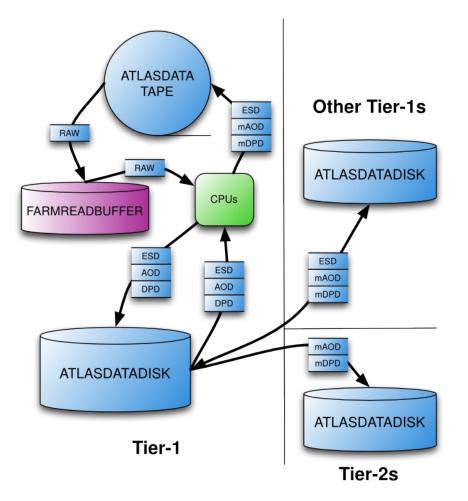
#### Diagram from Dr. G. Stewart

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#### Reconstruction

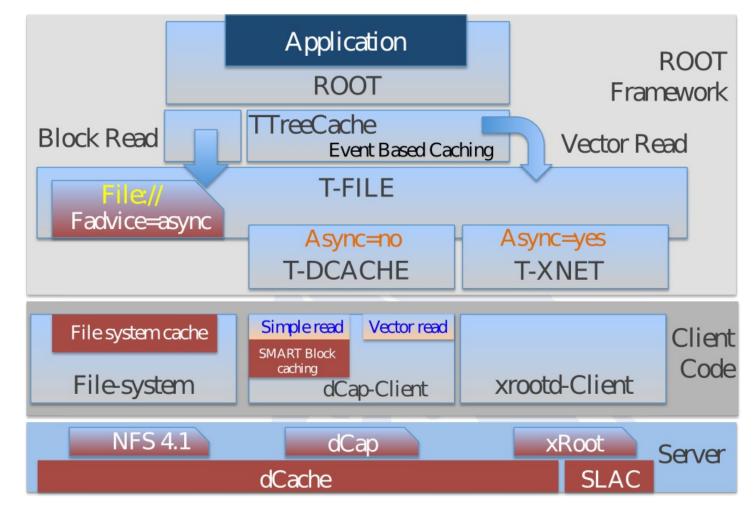


#### Diagram from Dr. G. Stewart

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# **Chaotic analysis**



#### Diagram from P. Fuhrmann

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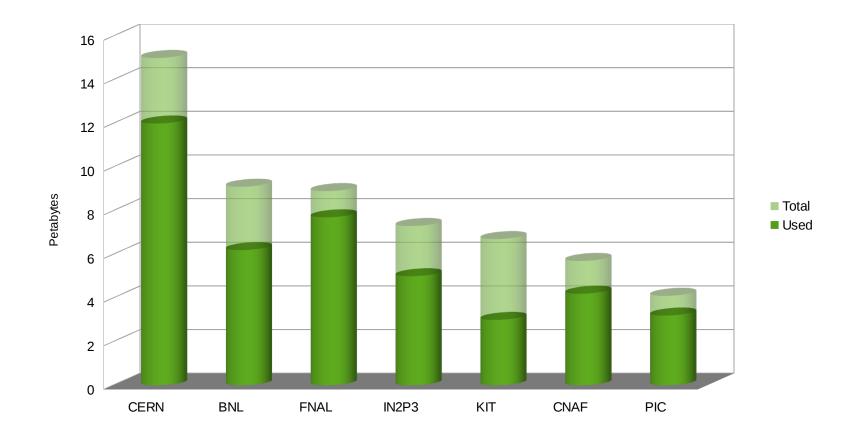
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### Grid storage in context



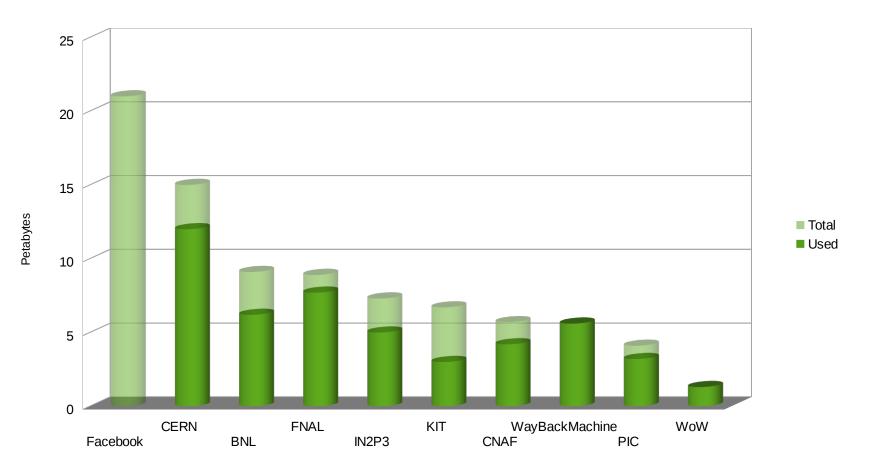
### WLCG site storage capacity



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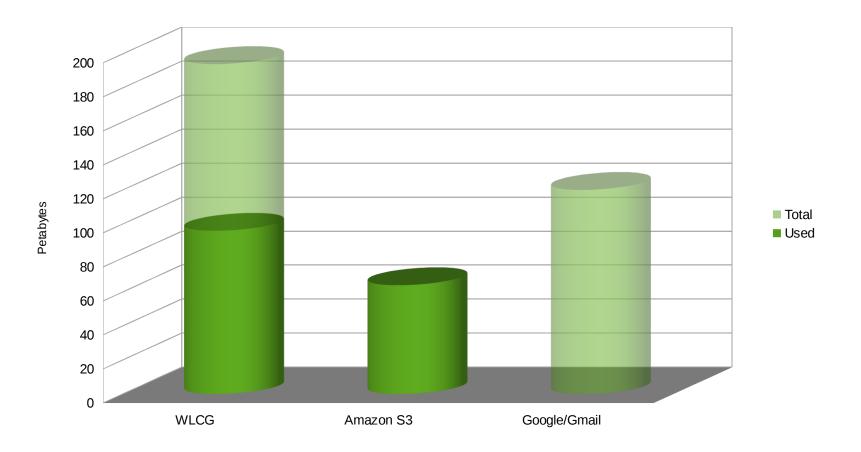


#### + some non-WLCG sites



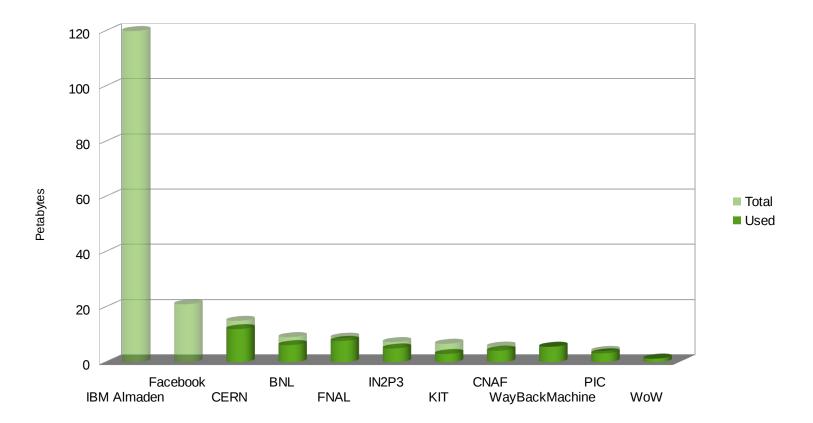


### **Distributed storage**





#### Sites + IBM Almaden





#### **Current challenges and Future directions**





# **Dynamic data placement**

- Example from ATLAS
  - Data was copied based on what people thought would be useful
  - Turns out they didn't know!
    - Lots of data copied but never read.
- Try replicating based on use:
  - Example policy:

When a T2 pulling in a file from T1, make two additional replicas elsewhere.

– So far, working pretty well.

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# **Standardisation**

- HEP storage requirements aren't that enormous any more.
  - Others are finding solutions, don't reinvent the wheel!
- EMI: we're switching from Gridspecific protocols to standards
  - GSI to SSL/TLS,
  - GridFTP to HTTP/WebDAV,
  - LAN custom protocols to NFS v4.1

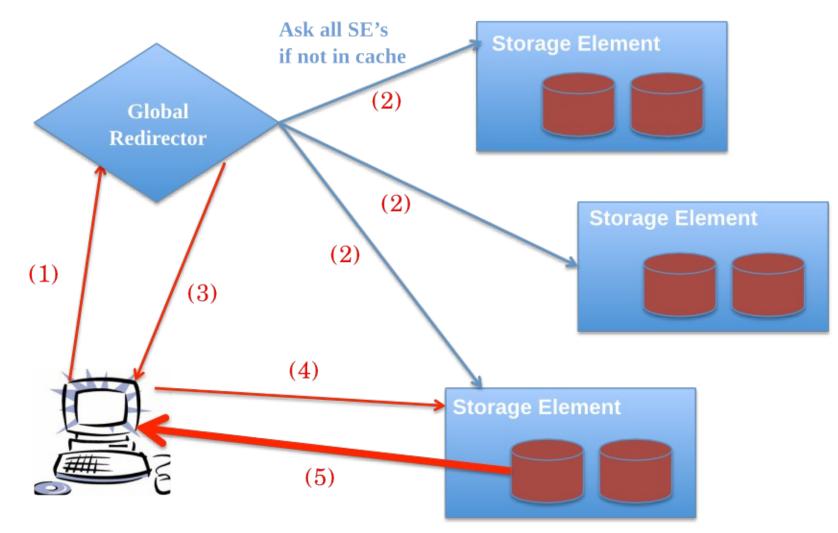


# The death of Monach

- Monach is a rigid Tier structure.
  - -T0, T1, T2.
  - Rational: network will be a bottleneck
- Reality:
  - Prolifically of classifications:
    - Non-geo. T1, "Large" T2, T3, Exp. "Clouds"
  - Backbone network isn't a bottleneck
- Gradual relaxing of rules
- Eventually: any file from anywhere.



#### **Global namespace**



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### **Future of tape**

- Only really HEP that uses TAPE storage in-band.
  - elsewhere used for archiving data.
- Still need tape for archive, but..
  - Data processing move to (almost) completely on disk
  - Fetching from tape will be like a copy
  - Tape will be "write once, read never"



### **Disks: where are SSDs?**

- SSDs are FLASH memory in a blockdevice format
  - Much faster than Mag. Disks for reading (writing is slower)
  - Predicted introduction in data centres hasn't happened (yet)
- Why?
  - Errors are sudden, unpredictable.
  - They're still expensive
  - Software support isn't here (yet)

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#### **Satellites**

- Structure storage
  - SSDs for random access (analysis)
  - Mag. disks for "archival storage"
- Support?
  - In filesystems: ZFS
  - In cluster filesystems: GPFS
  - In storage systems: EOS
    - and dCache (soon)



# **Disks: new technologies**

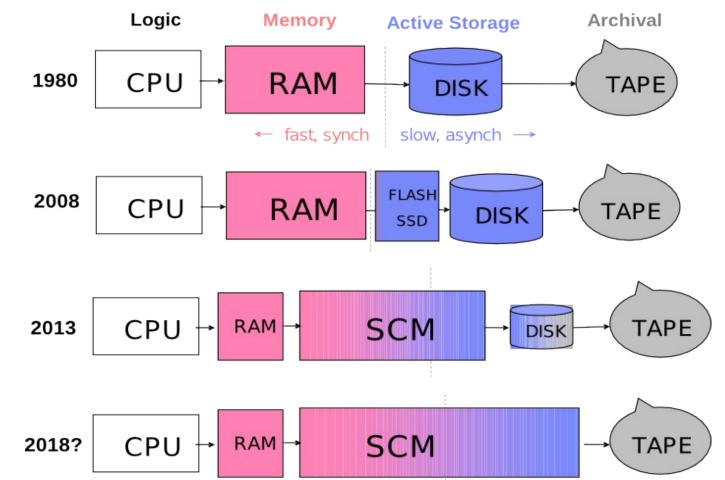


Diagram from "Storage Class Memory, Technology, and Uses" David A. Pease, IBM Almaden Research Centre.

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# **Data integrity**

- More data means more likely to see corruption
- Detecting corruption:
  - Disk (T10 DIF)
  - RAID systems (scrubbing)
  - Filesystems (ZFS, BtrFS)
  - Storage Element (file-level checksums when uploading; scrubbing)
  - Tape: (proposed)



# What is EMI?

- EMI is an EU-funded project to provide Grid software
  - Combines four technologies (ARC, dCache, gLite, UNICORE)
  - Single responsibility allowing
    - Mix-n-match usage.
    - Consolidation.
- First major release, EMI-1, is now available



# Thank you!

EMI is partially funded by the European Commission under Grant Agreement RI-261611



# (Magnetic) Hard disks

- Block device (addressable units of fixed size)
- Characteristics
  - Streaming is fast
  - Random access is slow
  - The more concurrent activity, the poorer the overall throughput
- Failure modes are well understood
  - J-curve bath-tub (wrong!)
  - See Google Con
- 2011-09-05- SMART!

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# Storage: from small to big

- Disk
- RAID
- Filesystems
- Tape
- Cluster filesystems
- HSM
- Storage element
- Grid



# Tape / disk separation

- Motivations:
  - Avoid "accidental staging"
- Want clear separation (separately addressable) between disk and tape.
  - Store data is either disk or tape, never both
- Part of a move away from including tape as part of normal data-flow.



# HSM storage

- Files migrate to slower media
- Based on policies or explicit commands
- Commercially available (TSM, SAMFS/QFS, ..)



# Networking

- 10G is now che use
  - Sites are (or h
  - Needs CAT6a (
- 40G and 100G

   too expensive
   could be used

